

# Efficiency of a Supersonic **Rocket Aerosol Collector**

This study aims to support the design and development of a rocket-borne particle collector through COMSOL Multiphysics<sup>®</sup> and its performance characterization.

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## Abstract

In this study, simulations of supersonic flow fields by COMSOL Multiphysics<sup>®</sup> are used to design and develop an impactionbased particle collector for sampling nanometer-sized aerosols in the mesosphere, at 85 km altitude, mounted on a sounding rocket.

The goal is to collect the aerosols for physico-chemical analyses to study high-altitude processes such as the meteoric ablation and their potential effects on noctilucent cloud formation.

The simulations focus on the analyses of the supersonic flow fields, the shockwave localizations, and the boundary layer thickness around the rocket payload.

With the final collector design, simulations of particle trajectories characterize the collector's performance, where impactions onto designated collector surfaces are highly probable.

# Methodology



Mathematical model compressible Navier-Stokes equations  $\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \ \vec{u}) = 0$  $\frac{\partial(\rho \vec{u})}{\partial t} + \nabla \cdot (\rho \vec{u} \vec{u}^T) = \nabla \cdot \mathbf{T}_{\mathbf{f}} + \rho \vec{f}$ 

#### Mesh generation



FIGURE 1: Sounding rocket (adapted from [1]) and instrument module, which is implemented into the COMSOL<sup>®</sup> model.

# Results



lines. d) Velocity values depict the boundary layer thickness.

 $\frac{\partial}{\partial t} \left(\rho E\right) + \nabla \cdot \left(\rho \vec{u} E\right) = -\nabla \cdot k \nabla T + Q + \nabla \cdot \left(T_{\rm f} \vec{u}\right) + \rho(\vec{f} \cdot \vec{u})$ with  $E = e + \frac{u^2}{2}$ , and  $e = c_v T$ ,  $\rho = \frac{p}{R_s T}$ ,  $\mathbf{T}_{\mathbf{f}} = -p\mathbf{I} + \left[ \mu \left( \nabla \vec{u} + (\nabla \vec{u})^T - \frac{2}{3} (\nabla \cdot \vec{u}) \mathbf{I} \right) \right]$ 

#### equation of particle motion

*ρ*: density

 $\vec{u}$ : velocity

*p*: pressure

 $\vec{x}$ : particle position

 $\mu$ : dynamic viscosity

 $k_B$ : Boltzmann constant

*e*: internal energy

 $\vec{f}$ : body force



 $d_p$ : particle diameter *k*: thermal conductivity I: identity matrix



FIGURE 2: Generated mesh with refinement around the collector surface for the fluid flow simulations.

#### **Effective particle starting positions and particle impacts**

 $R_s$ : specific gas constant

 $m_p$ : particle mass



![](_page_0_Figure_27.jpeg)

![](_page_0_Figure_28.jpeg)

FIGURE 4: a) Determining effective particle inlet starting positions by backtrajectories. b) Ensemble of particle trajectories. c) Impacted particles on a collector surface.

![](_page_0_Figure_31.jpeg)

FIGURE 5: a) Number of impacted particles. b) Sampling efficiency with regard to the particle number concentration.

Contact

### REFERENCES

[1] Naumann, K., et al. "Design of a hovering sounding" rocket stage for measurements in the high atmosphere." (2020)

![](_page_0_Figure_35.jpeg)

![](_page_0_Picture_36.jpeg)

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![](_page_0_Picture_38.jpeg)

Excerpt from the Proceedings of the COMSOL Conference 2023 Munich